OLED MODULE SPECIFICATION

PART NO. BDO-HP12864-79-KSBG4P096

Approved	Checked	Prepared	Date Issued
		LIUGONG	2019-5-7

Customer Approval	☐ Approved ☐ Reject Comment:

1. REVISION HISTORY

Revision Content	Rev	Date
New Release	A	2019-5-7

2. CONTENTS

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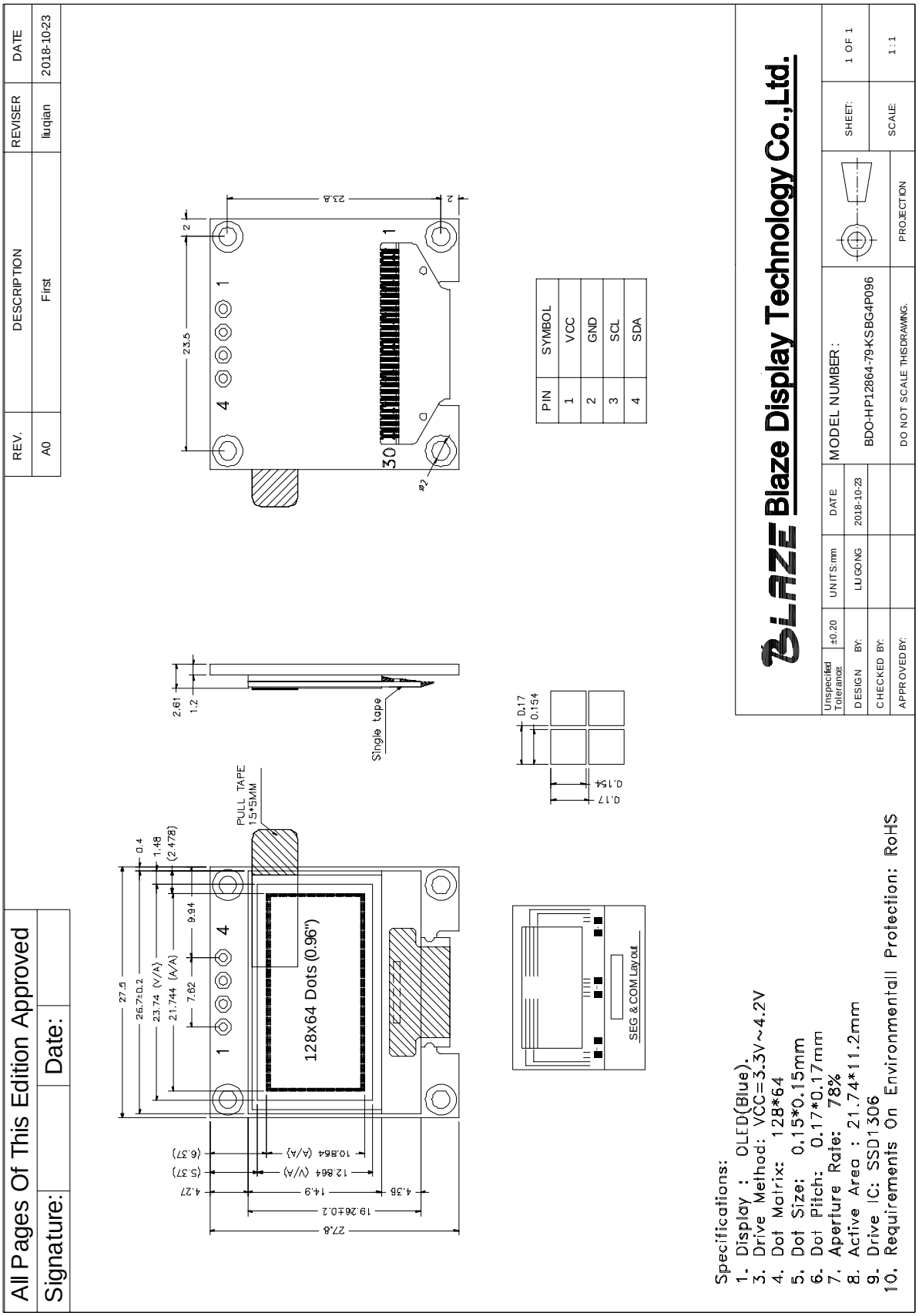
3. FEATURES

- Resolution: 128 x 64 dot matrix panel
- For matrix display:
  Segment maximum source current: 100uA
  Common maximum sink current: 15mA
  256 step contrast brightness current control
- Embedded 128 x 64 bit SRAM display buffer
- Pin selectable MCU Interfaces: I2C Interface
- Screen saving continuous scrolling function in both horizontal and vertical direction
- Internal charge pump regulator
- RAM write synchronization signal
- Programmable Frame Rate and Multiplexing Ratio
- Row Re-mapping and Column Re-mapping
- On-Chip Oscillator
- Wide range of operating temperature: -40°C to 70°C

4. GENERAL SPECIFICATIONS

ITEM	DESCRIPTION	UNIT
Outline Size	27.5(L）×27.8(W)×2.6(T)	mm
Display Color	BLUE	---
Display type	128×64	dots
	--	dots
View Area	23.74×12.86	mm
Display Area	21.74×10.86	mm
Dots size	0.154×0.154	mm
Dots pitch	0.17×0.17	mm
Controller & driver	SSD1306 COG	---
Range of view	160°	---
Interface mode	I2C	---
VCC&VPP(Type)	3.3 V & 7.5V	V
Weight	TBD	g
Operation Temp.	-40~+70	℃
Storage Temp.	-45~+80	℃

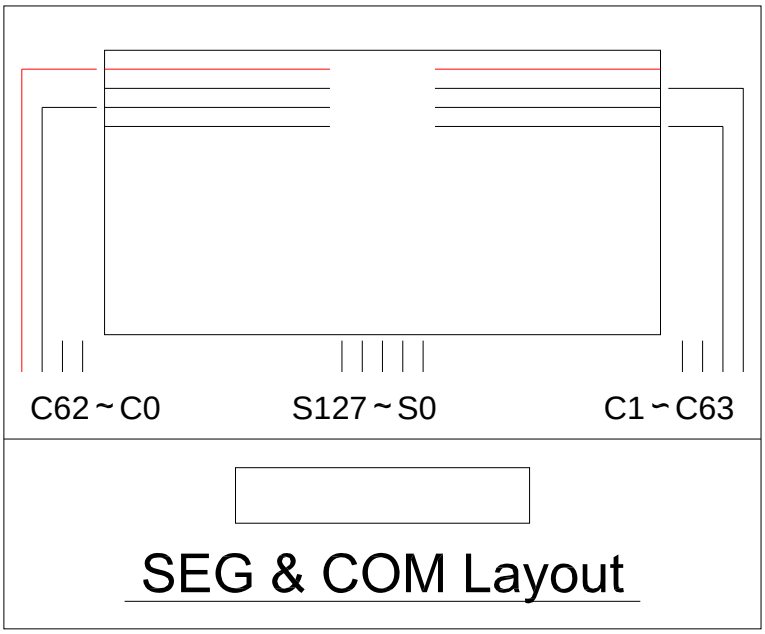
5. OUTLINE DIMENSIONS



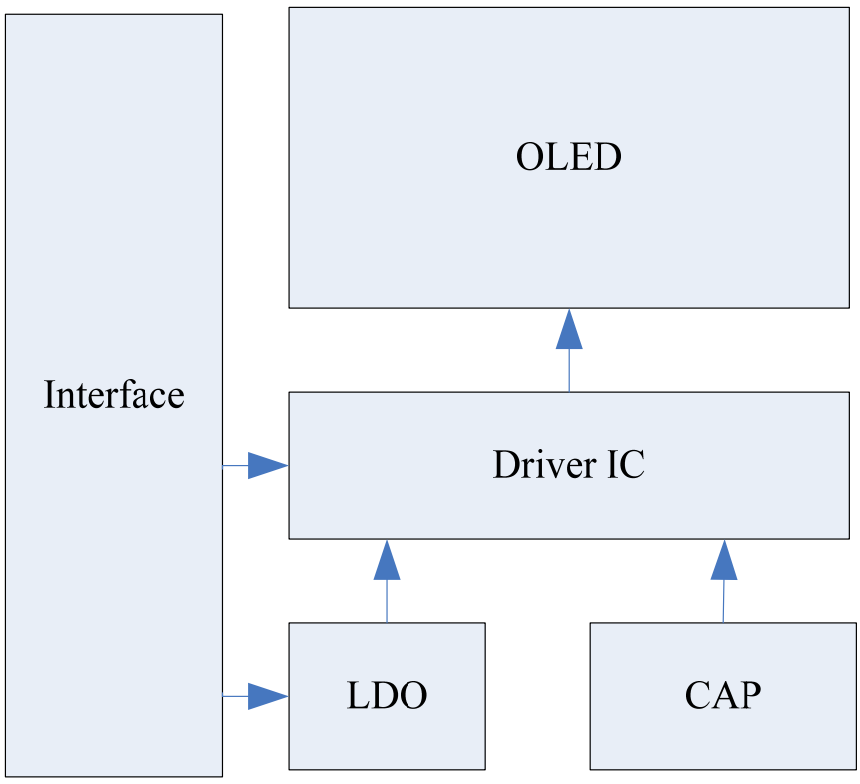
6. PIN CONNECTIONS

Pin No.	Pin Out	I/O	Description
1	VCC	3.3~4.2V	Power Supply for Display Module Circuit.
2	GND	P	Ground.
3	SCL	I	Serial clock input.
4	SDA	I	Serial data input.

7. PANEL LAYOUT DIAGRAM



8. BLOCK DIAGRAM



9. ABSOLUTE MAXIMUN RATING

ITEM	SYMBOL	MIN	MAX	UNIT	CONDITION
POWER SUPPLY FOR LOGIC	VCC-VSS	-0.3	5.0	V	Ta = 25°C
POWER SUPPLY FOR DRIVE IC	VPP-VSS	-0.3	16.0	V	Ta = 25°C
INPUT VOLTAGE	VIN	-0.3	VCC+0.3	V	Ta = 25°C
SUPPLY CURRENT	ICC	-0.3	40	mA	Ta = 25°C
Operating Temperature	Top	-40	70	℃	
Storage Temperature	Tstg	-45	80	℃	
Humidity	--	-	85	%	
Life Time (charge pump)	--	20,000	-	Hrs	Note3-1
Life Time (charge pump)	--	50,000	-	Hrs	Note3-2
Life Time (external DC/DC)	--	10,000	-	Hrs	Note3-3
Life Time (external DC/DC)	--	30,000	-	Hrs	Note3-4

Note 1: All the above voltage are on the basis of “GND=0V”.

Note 2: When this module is used beyond the above absolute maximum ratings, permanent breakage of the module may occur. Also, for normal operations, it is desirable to use this module under the conditions according to Section 3. “Electrical Characteristics”. If this module is used beyond these conditions, malfunctioning of the module can occur and the reliability of the module may deteriorate

Note 3:

(A) Under Vcc = 7V (Charge Pump), Ta = 25°C, 50% RH.
Vpp = 12V (External DC/DC)
(B) Life time is defined the amount of time when the luminance has decayed to less than 50% of the initial measured luminance.
(1) Setting of 75 cd/m2 : (Charge Pump)
- Contrast setting : 0xCF
- Frame rate : 105Hz
- Duty setting : 1/64

(2) Setting of 55 cd/m2 : (Charge Pump)
- Contrast setting : 0x47
- Frame rate : 105Hz
- Duty setting : 1/64

(3) Setting of 100 cd/m2 : (External DC/DC)
- Contrast setting : 0xEF
- Frame rate : 105Hz
- Duty setting : 1/64

(4) Setting of 80 cd/m2 : (External DC/DC)
- Contrast setting : 0xAF
- Frame rate : 105Hz
- Duty setting : 1/64

10. ELECTRICAL CHARACTERISTICS (GND=0V)

PARAMETER	MIN	TYP.	MAX	UNITS	COMMENTS
Normal mode current ICC		30	38	mA	All pixels on
Standby mode current ICC		5	8	mA	10% pixels on

(1) Normal mode condition : (Charge Pump)
- Contrast setting : 0xCF
- Frame rate : 105Hz
- Duty setting : 1/64

(2) Standby mode condition : (Charge Pump)
- Contrast setting : 0x04
- Frame rate : 105Hz
- Duty setting : 1/64

11. ELECTRO-OPTICAL CHARACTERISTICS

Item	Symbol	Condition	Min.	Typ.	Max.	Unit	Note
Normal Brightness	Lbr	With polarizer	55	75	-	cd/m2	
Standby Brightness	Lbr	With polarizer	-	35	-	cd/m2	
C.I.E(Blue)	X,Y	C.I.E 1931	-	-	-		
			-	-	-		
Response Time				10		us	
Dark Room Contrast	CR		-	2000:1	-		
View Angle				160	180		degree

*** Optical measurement taken at VCC =3.3V.VPP=7.5V**

(1) Normal mode condition : (Charge Pump)
- Contrast setting : 0xCF
- Frame rate : 105Hz
- Duty setting : 1/64

(2) Standby mode condition : (Charge Pump)
- Contrast setting : 0x04
- Frame rate : 105Hz
- Duty setting : 1/64

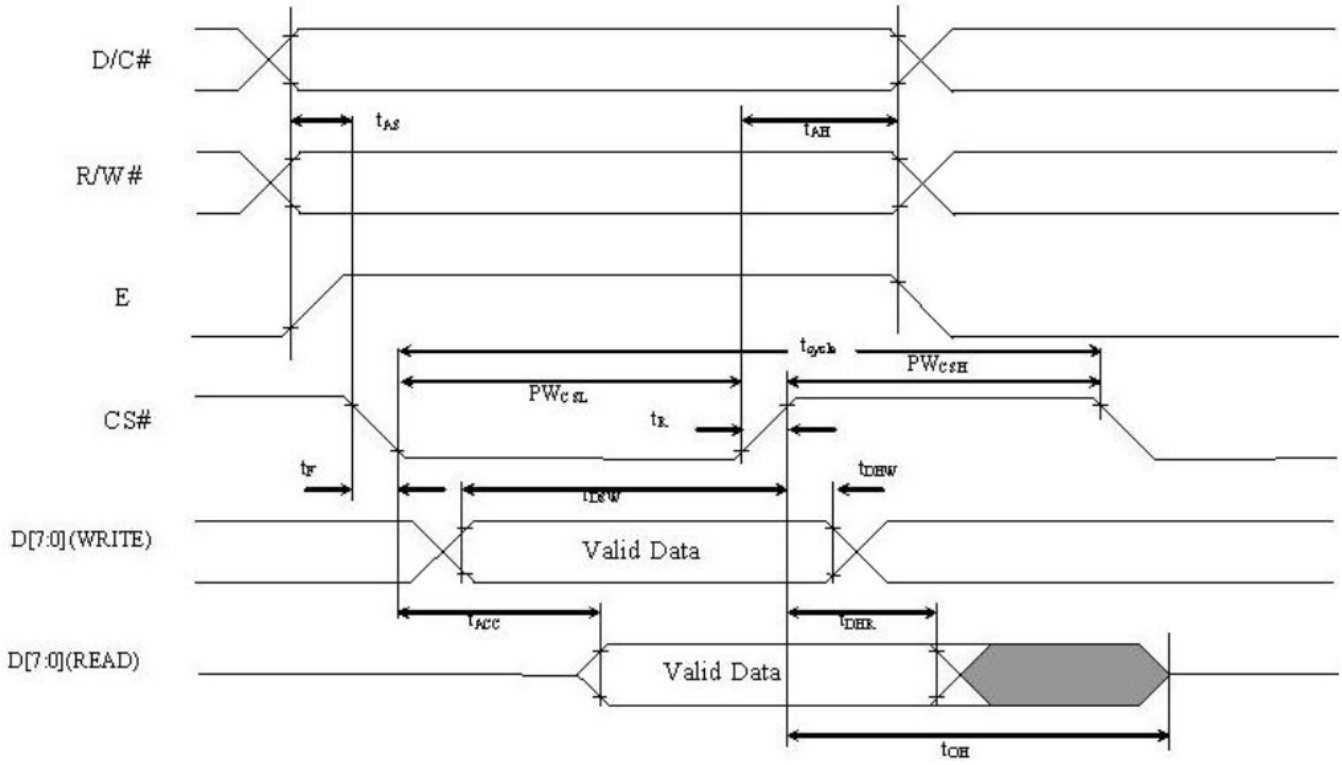
12. CONTROLLER ELECTRICAL CHARACTERISTICS

DC Characteristics

Symbol	Parameter	Test Condition	Min	Typ	Max	Unit
V_{CC}	Operating Voltage	-	7	-	15	V
V_{DD}	Logic Supply Voltage	-	1.65	-	3.3	V
V_{BAT}	Charge Pump Regulator Supply Voltage	-	3.3	-	4.2	V
Charge Pump V_{CC}	Charge Pump Output Voltage	V_{BAT} = 3.3V~4.2V, Output loading = 6mA	7	7.5	-	V
V_{OH}	High Logic Output Level	I_{OUT} = 100uA, 3.3MHz	0.9 x V_{DD}	-	-	V
V_{OL}	Low Logic Output Level	I_{OUT} = 100uA, 3.3MHz	-	-	0.1 x V_{DD}	V
V_{IH}	High Logic Input Level	-	0.8 x V_{DD}	-	-	V
V_{IL}	Low Logic Input Level	-	-	-	0.2 x V_{DD}	V
$I_{CC, SLEEP}$	$I_{CC,}$ Sleep mode Current	V_{DD} = 1.65V~3.3V, V_{CC} = 7V~15V Display OFF, No panel attached	-	-	10	uA
$I_{DD, SLEEP}$	$I_{DD,}$ Sleep mode Current	V_{DD} = 1.65V~3.3V, V_{CC} = 7V~15V Display OFF, No panel attached	-	-	10	uA
I_{CC}	V_{CC} Supply Current V_{DD} = 2.8V, V_{CC} = 12V, I_{REF} = 12.5uA No loading, Display ON, All ON	Contrast = FFh	-	430	780	uA
I_{DD}	V_{DD} Supply Current V_{DD} = 2.8V, V_{CC} = 12V, I_{REF} = 12.5uA No loading, Display ON, All ON		-	50	150	uA
I_{SEG}	Segment Output Current V_{DD}=2.8V, V_{CC}=12V, I_{REF}=12.5uA, Display ON.	Contrast=FFh	-	100	-	uA
		Contrast=AFh	-	69	-	
		Contrast=3Fh	-	25	-	
Dev	Segment output current uniformity	Dev = (I_{SEG} – I_{MID})/I_{MID} I_{MID} = (I_{MAX} + I_{MIN})/2 I_{SEG}[0:131] = Segment current at contrast = FFh	-3	-	+3	%
Adj. Dev	Adjacent pin output current uniformity (contrast = FF)	Adj Dev = (I[n]-I[n+1]) / (I[n]+I[n+1])	-2	-	+2	%

13. TIMING CHARACTERISTICS

6800-series MCU parallel interface characteristics

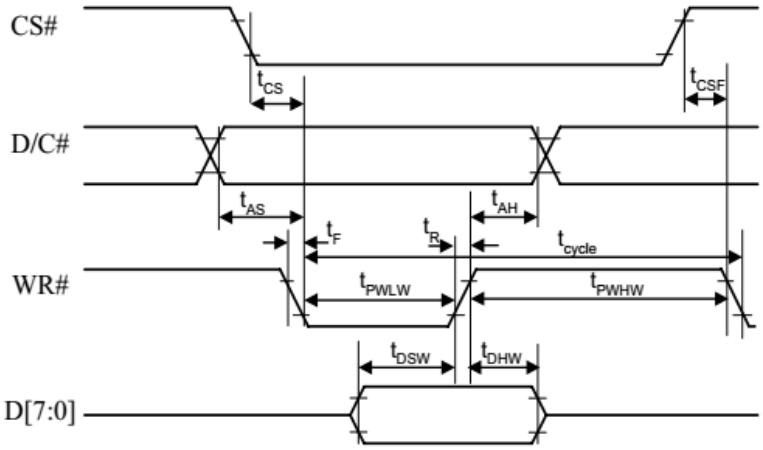


VDD=3.3V, Ta=25℃

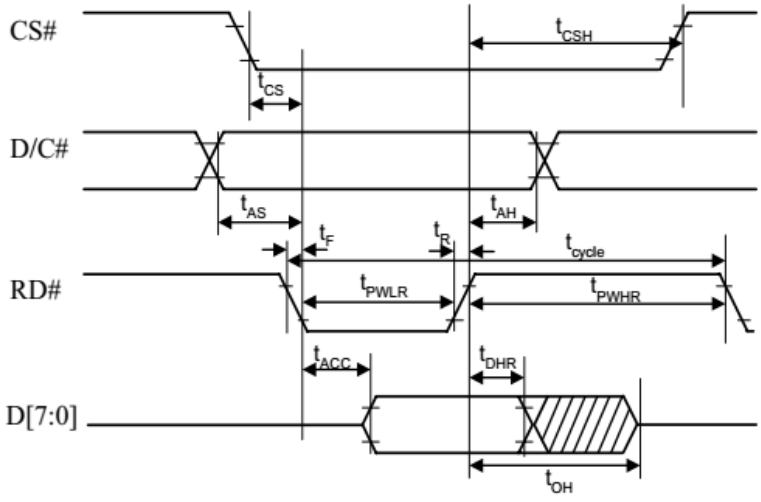
Symbol	Parameter	Min	Typ	Max	Unit
t_{cycle}	Clock Cycle Time	300	-	-	ns
t_{AS}	Address Setup Time	5	-	-	ns
t_{AH}	Address Hold Time	0	-	-	ns
t_{DSW}	Write Data Setup Time	40	-	-	ns
t_{DHW}	Write Data Hold Time	7	-	-	ns
t_{DHR}	Read Data Hold Time	20	-	-	ns
t_{OH}	Output Disable Time	-	-	70	ns
t_{ACC}	Access Time	-	-	140	ns
PW_{CSL}	Chip Select Low Pulse Width (read) Chip Select Low Pulse Width (write)	120 60	-	-	ns
PW_{CSH}	Chip Select High Pulse Width (read) Chip Select High Pulse Width (write)	60 60	-	-	ns
t_R	Rise Time	-	-	40	ns
t_F	Fall Time	-	-	40	ns

8080-series MCU parallel interface characteristics

Write Cycle



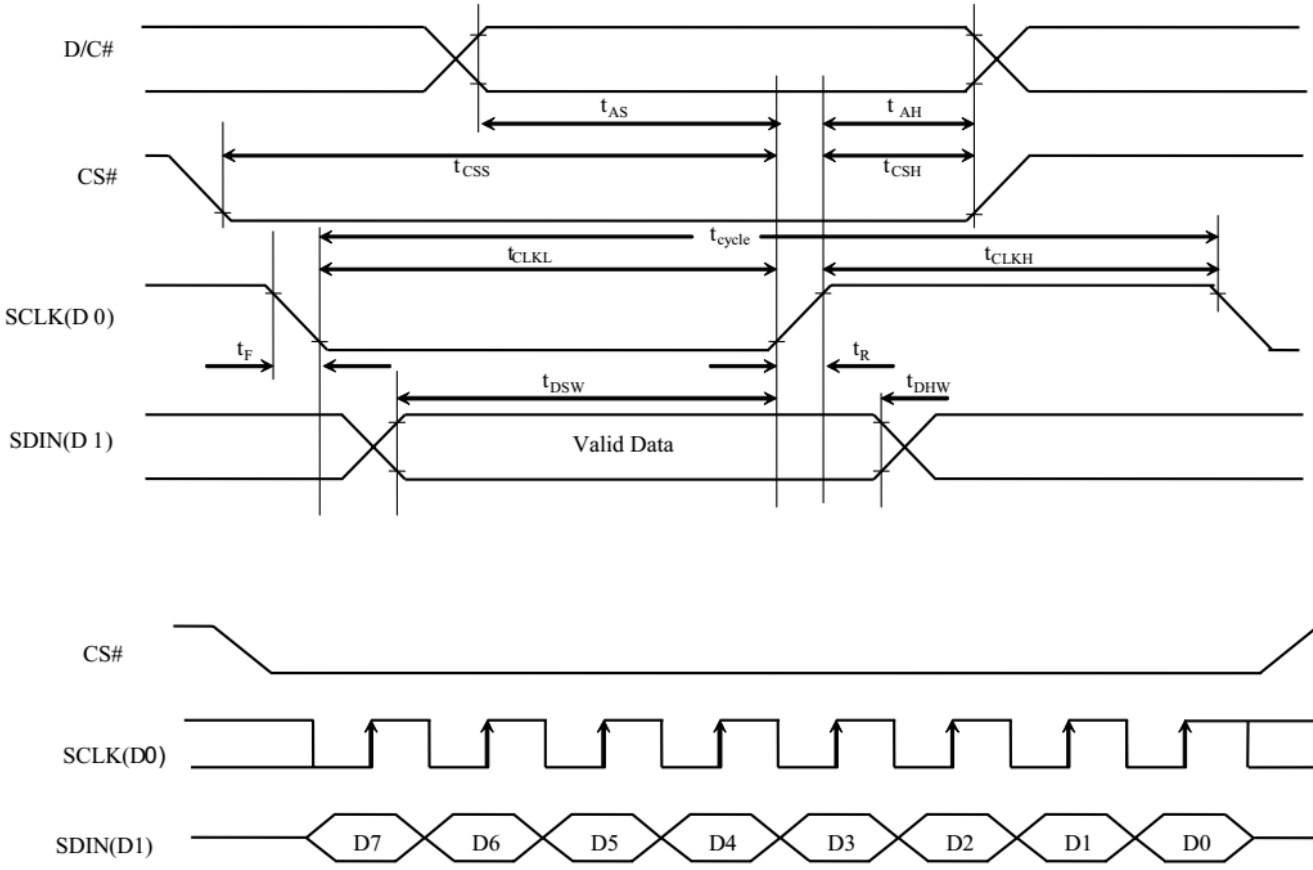
Read cycle



VDD=3.3V, Ta=25℃

Symbol	Parameter	Min	Typ	Max	Unit
t_{cycle}	Clock Cycle Time	300	-	-	ns
t_{AS}	Address Setup Time	10	-	-	ns
t_{AH}	Address Hold Time	0	-	-	ns
t_{DSW}	Write Data Setup Time	40	-	-	ns
t_{DHW}	Write Data Hold Time	7	-	-	ns
t_{DHR}	Read Data Hold Time	20	-	-	ns
t_{OH}	Output Disable Time	-	-	70	ns
t_{ACC}	Access Time	-	-	140	ns
t_{PWLR}	Read Low Time	120	-	-	ns
t_{PWLW}	Write Low Time	60	-	-	ns
t_{PWHR}	Read High Time	60	-	-	ns
t_{PWHW}	Write High Time	60	-	-	ns
t_R	Rise Time	-	-	40	ns
t_F	Fall Time	-	-	40	ns
t_{CS}	Chip select setup time	0	-	-	ns
t_{CSH}	Chip select hold time to read signal	0	-	-	ns
t_{CSF}	Chip select hold time	20	-	-	ns

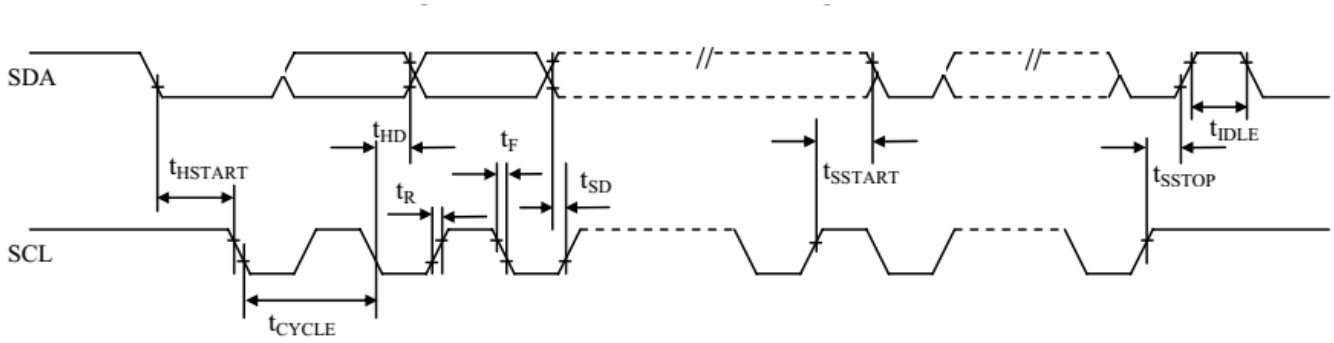
Serial interface characteristics (4-wire SPI)



VDD=3.3V, Ta=25℃

Symbol	Parameter	Min	Typ	Max	Unit
t_{cycle}	Clock Cycle Time	100	-	-	ns
t_{AS}	Address Setup Time	15	-	-	ns
t_{AH}	Address Hold Time	15	-	-	ns
t_{CSS}	Chip Select Setup Time	20	-	-	ns
t_{CSH}	Chip Select Hold Time	10	-	-	ns
t_{DSW}	Write Data Setup Time	15	-	-	ns
t_{DHW}	Write Data Hold Time	15	-	-	ns
t_{CLKL}	Clock Low Time	20	-	-	ns
t_{CLKH}	Clock High Time	20	-	-	ns
t_R	Rise Time	-	-	40	ns
t_F	Fall Time	-	-	40	ns

I2C interface Timing characteristics



VDD=3.3V, Ta=25℃

Symbol	Parameter	Min	Typ	Max	Unit
t_{cycle}	Clock Cycle Time	2.5	-	-	us
t_{HSTART}	Start condition Hold Time	0.6	-	-	us
t_{HD}	Data Hold Time (for "SDA_{OUT}" pin)	0	-	-	ns
	Data Hold Time (for "SDA_{IN}" pin)	300	-	-	ns
t_{SD}	Data Setup Time	100	-	-	ns
t_{SSTART}	Start condition Setup Time (Only relevant for a repeated Start condition)	0.6	-	-	us
t_{SSTOP}	Stop condition Setup Time	0.6	-	-	us
t_R	Rise Time for data and clock pin	-	-	300	ns
t_F	Fall Time for data and clock pin	-	-	300	ns
t_{IDLE}	Idle Time before a new transmission can start	1.3	-	-	us

14. DISPLAY COMMANDS

(D/C#=0, R/W#(WR#) = 0, E(RD#=1) unless specific setting is stated)

1. Fundamental Command Table											
D/C#	**Hex**	**D7**	**D6**	**D5**	**D4**	**D3**	**D2**	**D1**	**D0**	**Command**	**Description**
0 0	81 A[7:0]	1 A_7	0 A_6	0 A_5	0 A_4	0 A_3	0 A_2	0 A_1	1 A_0	Set Contrast Control	Double byte command to select 1 out of 256 contrast steps. Contrast increases as the value increases. (RESET = 7Fh)
0	A4/A5	1	0	1	0	0	1	0	X_0	Entire Display ON	A4h, X_0=0b: Resume to RAM content display (RESET) Output follows RAM content A5h, X_0=1b: Entire display ON Output ignores RAM content
0	A6/A7	1	0	1	0	0	1	1	X_0	Set Normal/Inverse Display	A6h, X[0]=0b: Normal display (RESET) 0 in RAM: OFF in display panel 1 in RAM: ON in display panel A7h, X[0]=1b: Inverse display 0 in RAM: ON in display panel 1 in RAM: OFF in display panel
0	AE AF	1	0	1	0	1	1	1	X_0	Set Display ON/OFF	AEh, X[0]=0b:Display OFF (sleep mode) (RESET) AFh X[0]=1b:Display ON in normal mode

2. Scrolling Command Table

D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0	26/27	0	0	1	0	0	1	1	X_0	Continuous Horizontal Scroll Setup	26h, X[0]=0, Right Horizontal Scroll 27h, X[0]=1, Left Horizontal Scroll (Horizontal scroll by 1 column) A[7:0] : Dummy byte (Set as 00h) B[2:0] : Define start page address 000b – PAGE0 | 011b – PAGE3 | 110b – PAGE6 001b – PAGE1 | 100b – PAGE4 | 111b – PAGE7 010b – PAGE2 | 101b – PAGE5 C[2:0] : Set time interval between each scroll step in terms of frame frequency 000b – 5 frames | 100b – 3 frames 001b – 64 frames | 101b – 4 frames 010b – 128 frames | 110b – 25 frame 011b – 256 frames | 111b – 2 frame D[2:0] : Define end page address 000b – PAGE0 | 011b – PAGE3 | 110b – PAGE6 001b – PAGE1 | 100b – PAGE4 | 111b – PAGE7 010b – PAGE2 | 101b – PAGE5 The value of D[2:0] must be larger or equal to B[2:0] E[7:0] : Dummy byte (Set as 00h) F[7:0] : Dummy byte (Set as FFh)
0	A[7:0]	0	0	0	0	0	0	0	0		
0	B[2:0]	*	*	*	*	*	B_2	B_1	B_0		
0	C[2:0]	*	*	*	*	*	C_2	C_1	C_0		
0	D[2:0]	*	*	*	*	*	D_2	D_1	D_0		
0	E[7:0]	0	0	0	0	0	0	0	0		
0	F[7:0]	1	1	1	1	1	1	1	1		
0	29/2A	0	0	1	0	1	0	X_1	X_0	Continuous Vertical and Horizontal Scroll Setup	29h, X_1X_0=01b : Vertical and Right Horizontal Scroll 2Ah, X_1X_0=10b : Vertical and Left Horizontal Scroll (Horizontal scroll by 1 column) A[7:0] : Dummy byte B[2:0] : Define start page address 000b – PAGE0 | 011b – PAGE3 | 110b – PAGE6 001b – PAGE1 | 100b – PAGE4 | 111b – PAGE7 010b – PAGE2 | 101b – PAGE5 C[2:0] : Set time interval between each scroll step in terms of frame frequency 000b – 5 frames | 100b – 3 frames 001b – 64 frames | 101b – 4 frames 010b – 128 frames | 110b – 25 frame 011b – 256 frames | 111b – 2 frame D[2:0] : Define end page address 000b – PAGE0 | 011b – PAGE3 | 110b – PAGE6 001b – PAGE1 | 100b – PAGE4 | 111b – PAGE7 010b – PAGE2 | 101b – PAGE5 The value of D[2:0] must be larger or equal to B[2:0] E[5:0] : Vertical scrolling offset e.g. E[5:0]= 01h refer to offset =1 row E[5:0] =3Fh refer to offset =63 rows **Note** (1) No continuous vertical scrolling is available.
0	A[2:0]	0	0	0	0	0	0	0	0		
0	B[2:0]	*	*	*	*	*	B_2	B_1	B_0		
0	C[2:0]	*	*	*	*	*	C_2	C_1	C_0		
0	D[2:0]	*	*	*	*	*	D_2	D_1	D_0		
0	E[5:0]	*	*	E_5	E_4	E_3	E_2	E_1	E_0		

2. Scrolling Command Table											
D/C#	**Hex**	**D7**	**D6**	**D5**	**D4**	**D3**	**D2**	**D1**	**D0**	**Command**	**Description**
0	2E	0	0	1	0	1	1	1	0	Deactivate scroll	Stop scrolling that is configured by command 26h/27h/29h/2Ah. **Note** (1) After sending 2Eh command to deactivate the scrolling action, the ram data needs to be rewritten.
0	2F	0	0	1	0	1	1	1	1	Activate scroll	Start scrolling that is configured by the scrolling setup commands :26h/27h/29h/2Ah with the following valid sequences: Valid command sequence 1: 26h ;2Fh. Valid command sequence 2: 27h ;2Fh. Valid command sequence 3: 29h ;2Fh. Valid command sequence 4: 2Ah ;2Fh. For example, if "26h; 2Ah; 2Fh." commands are issued, the setting in the last scrolling setup command, i.e. 2Ah in this case, will be executed. In other words, setting in the last scrolling setup command overwrites the setting in the previous scrolling setup commands.
0 0 0	A3 A[5:0] B[6:0]	1 * *	0 * B_6	1 A_5 B_5	0 A_4 B_4	0 A_3 B_3	0 A_2 B_2	1 A_1 B_1	1 A_0 B_0	Set Vertical Scroll Area	A[5:0] : Set No. of rows in top fixed area. The No. of rows in top fixed area is referenced to the top of the GDDRAM (i.e. row 0).[RESET = 0] B[6:0] : Set No. of rows in scroll area. This is the number of rows to be used for vertical scrolling. The scroll area starts in the first row below the top fixed area. [RESET = 64] **Note** (1) A[5:0]+B[6:0] <= MUX ratio (2) B[6:0] <= MUX ratio (3a) Vertical scrolling offset (E[5:0] in 29h/2Ah) < B[6:0] (3b) Set Display Start Line ($X_5X_4X_3X_2X_1X_0$ of 40h~7Fh) < B[6:0] (4) The last row of the scroll area shifts to the first row of the scroll area. (5) For 64d MUX display A[5:0] = 0, B[6:0]=64 : whole area scrolls A[5:0]= 0, B[6:0] < 64 : top area scrolls A[5:0] + B[6:0] < 64 : central area scrolls A[5:0] + B[6:0] = 64 : bottom area scrolls

3. Addressing Setting Command Table											
D/C#	**Hex**	**D7**	**D6**	**D5**	**D4**	**D3**	**D2**	**D1**	**D0**	**Command**	**Description**
0	00~0F	0	0	0	0	X_3	X_2	X_1	X_0	Set Lower Column Start Address for Page Addressing Mode	Set the lower nibble of the column start address register for Page Addressing Mode using X[3:0] as data bits. The initial display line register is reset to 0000b after RESET. **Note** (1) This command is only for page addressing mode

3. **Addressing Setting Command Table**											
D/C#	**Hex**	**D7**	**D6**	**D5**	**D4**	**D3**	**D2**	**D1**	**D0**	**Command**	**Description**
0	10~1F	0	0	0	1	X_3	X_2	X_1	X_0	Set Higher Column Start Address for Page Addressing Mode	Set the higher nibble of the column start address register for Page Addressing Mode using X[3:0] as data bits. The initial display line register is reset to 0000b after RESET. **Note** (1) This command is only for page addressing mode
0 0	20 A[1:0]	0 *	0 *	1 *	0 *	0 *	0 *	0 A_1	0 A_0	Set Memory Addressing Mode	A[1:0] = 00b, Horizontal Addressing Mode A[1:0] = 01b, Vertical Addressing Mode A[1:0] = 10b, Page Addressing Mode (RESET) A[1:0] = 11b, Invalid
0 0 0	21 A[6:0] B[6:0]	0 * *	0 A_6 B_6	1 A_5 B_5	0 A_4 B_4	0 A_3 B_3	0 A_2 B_2	0 A_1 B_1	1 A_0 B_0	Set Column Address	Setup column start and end address A[6:0] : Column start address, range : 0-127d, (RESET=0d) B[6:0]: Column end address, range : 0-127d, (RESET =127d) **Note** (1) This command is only for horizontal or vertical addressing mode.
0 0 0	22 A[2:0] B[2:0]	0 * *	0 * *	1 * *	0 * *	0 * *	0 A_2 B_2	1 A_1 B_1	0 A_0 B_0	Set Page Address	Setup page start and end address A[2:0] : Page start Address, range : 0-7d, (RESET = 0d) B[2:0] : Page end Address, range : 0-7d, (RESET = 7d) **Note** (1) This command is only for horizontal or vertical addressing mode.
0	B0~B7	1	0	1	1	0	X_2	X_1	X_0	Set Page Start Address for Page Addressing Mode	Set GDDRAM Page Start Address (PAGE0~PAGE7) for Page Addressing Mode using X[2:0]. **Note** (1) This command is only for page addressing mode

4. **Hardware Configuration (Panel resolution & layout related) Command Table**											
D/C#	**Hex**	**D7**	**D6**	**D5**	**D4**	**D3**	**D2**	**D1**	**D0**	**Command**	**Description**
0	40~7F	0	1	X_5	X_4	X_3	X_2	X_1	X_0	Set Display Start Line	Set display RAM display start line register from 0-63 using $X_5X_3X_2X_1X_0$. Display start line register is reset to 000000b during RESET.
0	A0/A1	1	0	1	0	0	0	0	X_0	Set Segment Re-map	A0h, X[0]=0b: column address 0 is mapped to SEG0 (RESET) A1h, X[0]=1b: column address 127 is mapped to SEG0
0 0	A8 A[5:0]	1 *	0 *	1 A_5	0 A_4	1 A_3	0 A_2	0 A_1	0 A_0	Set Multiplex Ratio	Set MUX ratio to N+1 MUX N=A[5:0] : from 16MUX to 64MUX, RESET= 111111b (i.e. 63d, 64MUX) A[5:0] from 0 to 14 are invalid entry.

4. Hardware Configuration (Panel resolution & layout related) Command Table											
D/C#	**Hex**	**D7**	**D6**	**D5**	**D4**	**D3**	**D2**	**D1**	**D0**	**Command**	**Description**
0	C0/C8	1	1	0	0	X_3	0	0	0	Set COM Output Scan Direction	C0h, X[3]=0b: normal mode (RESET) Scan from COM0 to COM[N –1] C8h, X[3]=1b: remapped mode. Scan from COM[N-1] to COM0 Where N is the Multiplex ratio.
0 0	D3 A[5:0]	1 *	1 *	0 A_5	1 A_4	0 A_3	0 A_2	1 A_1	1 A_0	Set Display Offset	Set vertical shift by COM from 0d~63d The value is reset to 00h after RESET.
0 0	DA A[5:4]	1 0	1 0	0 A_5	1 A_4	1 0	0 0	1 1	0 0	Set COM Pins Hardware Configuration	A[4]=0b, Sequential COM pin configuration A[4]=1b(RESET), Alternative COM pin configuration A[5]=0b(RESET), Disable COM Left/Right remap A[5]=1b, Enable COM Left/Right remap

5. Timing & Driving Scheme Setting Command Table											
D/C#	**Hex**	**D7**	**D6**	**D5**	**D4**	**D3**	**D2**	**D1**	**D0**	**Command**	**Description**
0 0	D5 A[7:0]	1 A_7	1 A_6	0 A_5	1 A_4	0 A_3	1 A_2	0 A_1	1 A_0	Set Display Clock Divide Ratio/Oscillator Frequency	A[3:0] : Define the divide ratio (D) of the display clocks (DCLK): Divide ratio= A[3:0] + 1, RESET is 0000b (divide ratio = 1) A[7:4] : Set the Oscillator Frequency, F_{OSC}. Oscillator Frequency increases with the value of A[7:4] and vice versa. RESET is 1000b Range:0000b~1111b Frequency increases as setting value increases.
0 0	D9 A[7:0]	1 A_7	1 A_6	0 A_5	1 A_4	1 A_3	0 A_2	0 A_1	1 A_0	Set Pre-charge Period	A[3:0] : Phase 1 period of up to 15 DCLK clocks 0 is invalid entry (RESET=2h) A[7:4] : Phase 2 period of up to 15 DCLK clocks 0 is invalid entry (RESET=2h)
0 0	DB A[6:4]	1 0	1 A_6	0 A_5	1 A_4	1 0	0 0	1 0	1 0	Set V_{COMH} Deselect Level	A[6:4] / Hex code / V_{COMH} deselect level 000b / 00h / ~ 0.65 x V_{CC} 010b / 20h / ~ 0.77 x V_{CC} (RESET) 011b / 30h / ~ 0.83 x V_{CC}
0	E3	1	1	1	0	0	0	1	1	NOP	Command for no operation

6. Advance Graphic Command Table

D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0 0	23 A[6:0]	0 *	0 *	1 A5	0 A4	0 A3	0 A2	1 A1	1 A0	Set Fade Out and Blinking	A[5:4] = 00b Disable Fade Out / Blinking Mode[RESET] A[5:4] = 10b Enable Fade Out mode. Once Fade Mode is enabled, contrast decrease gradually to all pixels OFF. Output follows RAM content when Fade mode is disabled. A[5:4] = 11b Enable Blinking mode. Once Blinking Mode is enabled, contrast decrease gradually to all pixels OFF and than contrast increase gradually to normal display. This process loop continuously until the Blinking mode is disabled. A[3:0] : Set time interval for each fade step A[3:0] | Time interval for each fade step 0000b | 8 Frames 0001b | 16 Frames 0010b | 24 Frames : | : 1111b | 128 Frames Note (1) Refer to section 10.3.1 for details.
0 0	D6 A[0]	1 0	1 0	0 0	1 0	0 0	1 0	1 0	0 A0	Set Zoom In	A[0] = 0b Disable Zoom in Mode[RESET] A[0] = 1b Enable Zoom in Mode Note (1) The panel must be in alternative COM pin configuration (command DAh A[4] =1) (2) Refer to section 10.3.2 for details.

7. Charge Pump Command Table

D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description
0 0	8D A[7:0]	1 *	0 *	0 0	0 1	1 0	1 A_2	0 0	1 0	Charge Pump Setting	A[2] = 0b, Disable charge pump(RESET) A[2] = 1b, Enable charge pump during display on **Note** (1) The Charge Pump must be enabled by the following command sequence: 8Dh ; Charge Pump Setting 14h ; Enable Charge Pump AFh; Display ON

Note
(1) "*" stands for "Don't care".

Read Command Table

Bit Pattern	Command	Description
$D_7D_6D_5D_4D_3D_2D_1D_0$	Status Register Read	D[7] : Reserved D[6] : "1" for display OFF / "0" for display ON D[5] : Reserved D[4] : Reserved D[3] : Reserved D[2] : Reserved D[1] : Reserved D[0] : Reserved

Data Read / Write

To read data from the GDDRAM, select HIGH for both the R/W# (WR#) pin and the D/C# pin for 6800.
series parallel mode and select LOW for the E (RD#) pin and HIGH for the D/C# pin for 8080-series parallel mode. No data read is provided in serial mode operation.
In normal data read mode the GDDRAM column address pointer will be increased automatically by one after each data read.
Also, a dummy read is required before the first data read.
To write data to the GDDRAM, select LOW for the R/W# (WR#) pin and HIGH for the D/C# pin for both 6800-series parallel mode and 8080-series parallel mode. The serial interface mode is always in write mode. The GDDRAM column address pointer will be increased automatically by one after each data write.

Address increment table (Automatic)

D/C#	R/W# (WR#)	Comment	Address Increment
0	0	Write Command	No
0	1	Read Status	No
1	0	Write Data	Yes
1	1	Read Data	Yes

15. Power ON and OFF sequence

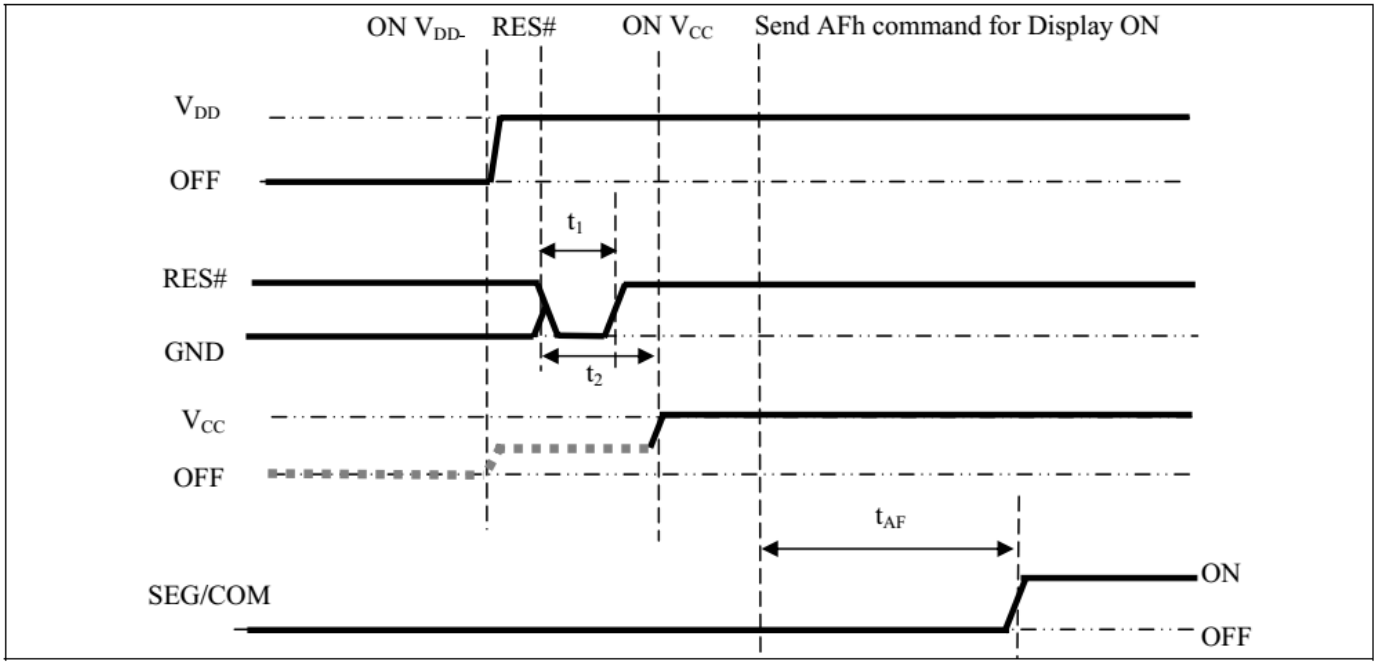
The following figures illustrate the recommended power ON and power OFF sequence of SSD1306 :

15.1 Power ON and OFF sequence with External VCC

Power ON sequence:

1. Power ON VDD
2. After VDD become stable, set RES# pin LOW (logic low) for at least 3us (t1) (4) and then HIGH (logic high).
3. After set RES# pin LOW (logic low), wait for at least 3us (t2). Then Power ON VCC.(1)
4. After VCC become stable, send command AFh for display ON. SEG/COM will be ON after 100ms (tAF).

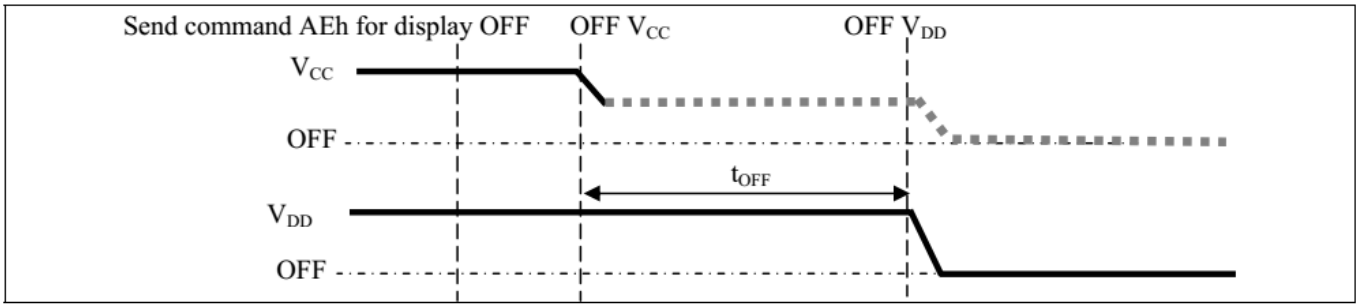
The Power ON sequence



Power OFF sequence:

1. Send command AEh for display OFF.
2. Power OFF VCC.(1), (2), (3)
3. Power OFF VDD after tOFF. (5) (Typical tOFF=100ms)

The Power OFF sequence



Note:

(1) Since an ESD protection circuit is connected between VDD and VCC, VCC becomes lower than VDD whenever VDD is
ON and VCC is OFF as shown in the dotted line of VCC in Figure 8-16 and Figure 8-17.
(2) VCC should be kept float (i.e. disable) when it is OFF.
(3) Power Pins (VDD , VCC) can never be pulled to ground under any circumstance.
(4) The register values are reset after t1.
(5) VDD should not be Power OFF before VCC Power OFF.

15.2 Power ON and OFF sequence with Charge Pump Application

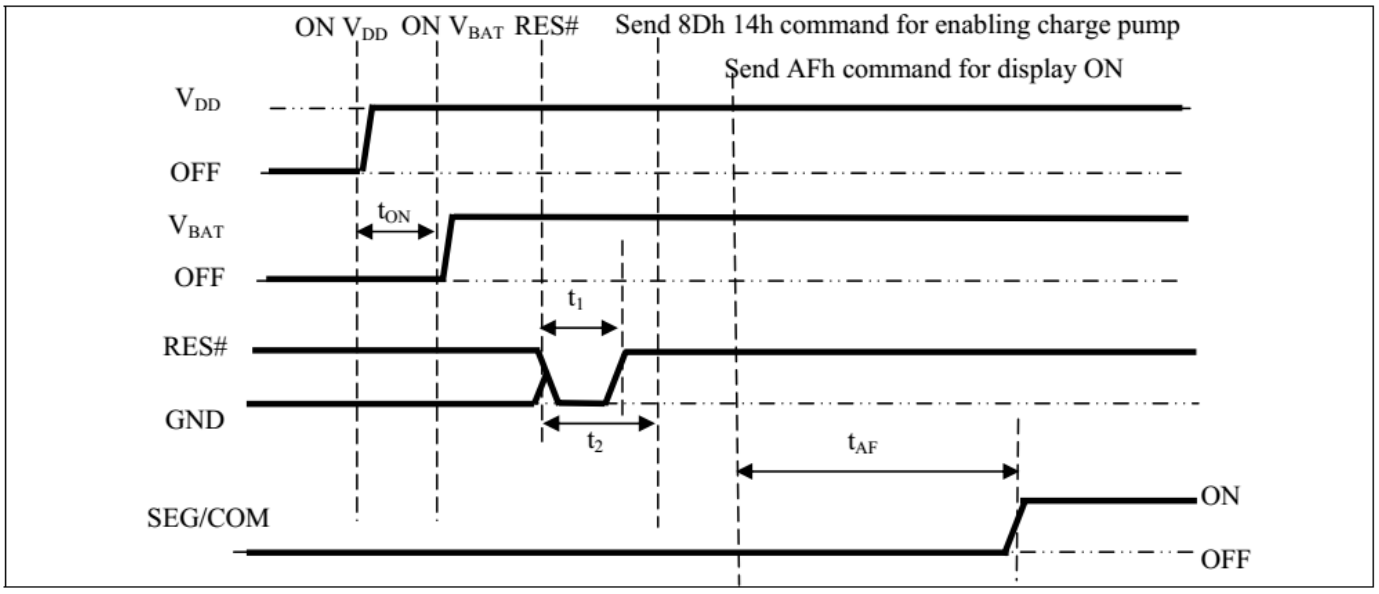
Power ON sequence:

1. Power ON V_{DD}
2. Wait for t_{ON}. Power ON V_{BAT}.(1), (2) (where Minimum t_{ON} = 0ms)
3. After V_{BAT} become stable, set RES# pin LOW (logic low) for at least 3us (t_1) (3) and then HIGH (logic high).
4. After set RES# pin LOW (logic low), wait for at least 3us (t_2). Then input commands with below sequence:

a. 8Dh 14h for enabling charge pump
b. AFh for display ON

5. SEG/COM will be ON after 100ms (t_{AF}).

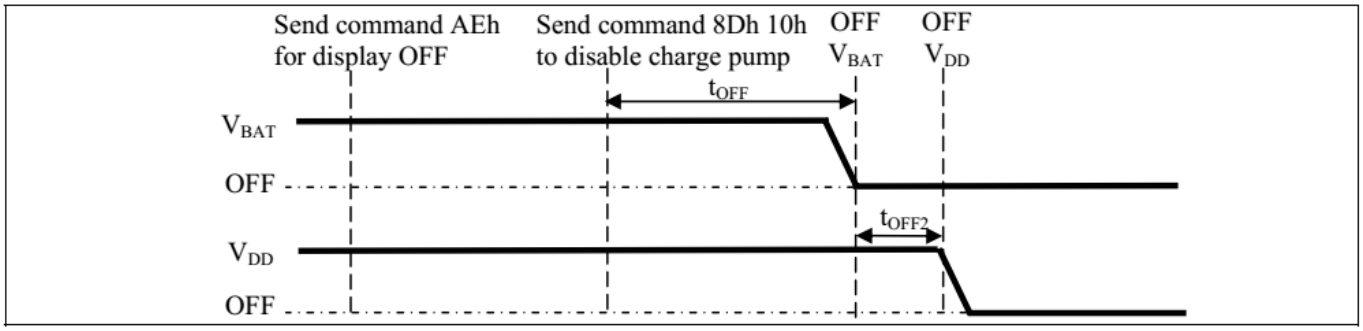
The Power ON sequence with Charge Pump Application



Power OFF sequence:

1. Send command AEh for display OFF
2. Send command 8Dh 10h to disable charge pump
3. Power OFF V_{BAT} after t_{OFF}. .(1), (2) (Typical t_{OFF} =100ms)
4. Power OFF V_{DD} after t_{OFF2}. (where Minimum t_{OFF2} = 0ms (4) , Typical t_{OFF2}=5ms)

The Power OFF sequence with Charge Pump Application



Note:

(1) VBAT should be kept float (i.e. disable) when it is OFF.
(2) Power Pins (VDD , VBAT) can never be pulled to ground under any circumstance.
(3) The register values are reset after t1.
(4) VDD should not be Power OFF before VBAT Power OFF

16. RELIABILITY

Contents of Reliability Tests

Item	Conditions	Criteria
High Temperature Operation	70°C, 240 hrs	The operational functions work.
Low Temperature Operation	-40°C,120 hrs	
High Temperature Storage	85°C, 120 hrs	
Low Temperature Storage	-40°C, 120 hrs	
High Temperature/Humidity Operation	65°C, 90% RH, 120 hrs	
Thermal Shock	-40°C ~85°C (-40°C /30min; transit /3min; 85°C /30min; transit/3min) 1cycle: 66min, 100 cycles	

* The samples used for the above tests do not include polarizer.
* No moisture condensation is observed during tests.

Failure Check Standard

After the completion of the described reliability test, the samples were left at room temperature for 2 hrs prior to conducting the failure test at 23±5°C; 55±15% RH.

17. QUALITY LEVEL

Environment Required

Customer's test & measurement are required to be conducted under the following conditions:

Temperature: 23 ± 5°C
Humidity: 55 ± 15% RH
Fluorescent Lamp: 30W
Distance between the Panel & Lamp: ≥ 50cm
Distance between the Panel & Eyes of the Inspector: ≥ 30cm
Finger glove (or finger cover) must be worn by the inspector.
Inspection table or jig must be anti-electrostatic.

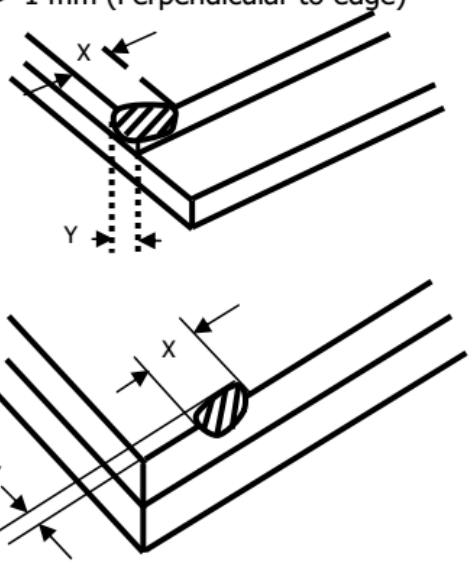
Sampling Plan

Level II, Normal Inspection, Single Sampling, MIL-STD-105E

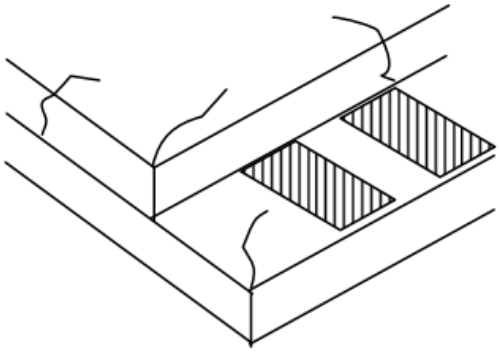
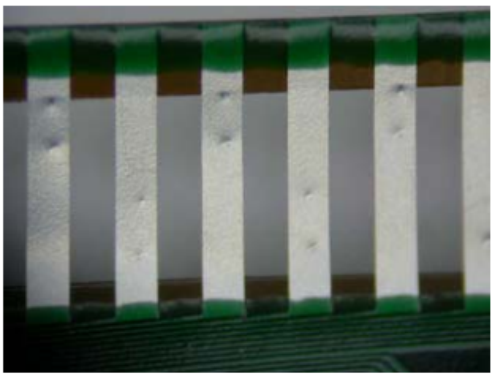
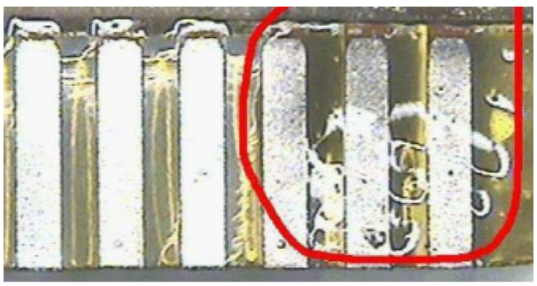
Criteria & Acceptable Quality Level

Partition	AQL	Definition
Major	0.65	Defects in Pattern Check (Display On)
Minor	1.0	Defects in Cosmetic Check (Display Off)

Cosmetic Check (Display Off) in Non-Active Area

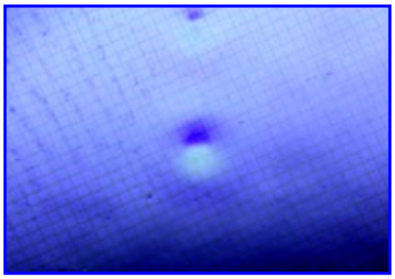
Check Item	Classification	Criteria
Panel General Chipping	Minor	X > 6 mm (Along with Edge) Y > 1 mm (Perpendicular to edge) 

Cosmetic Check (Display Off) in Non-Active Area (Continued)

Check Item	Classification	Criteria
Panel Crack	Minor	Any crack is not allowable. 
Copper Exposed (Even Pin or Film)	Minor	Not Allowable by Naked Eye Inspection
Film or Trace Damage	Minor	
Terminal Lead Prober Mark	Acceptable	
Glue or Contamination on Pin (Couldn't Be Removed by Alcohol)	Minor	
Ink Marking on Back Side of panel (Exclude on Film)	Acceptable	Ignore for Any

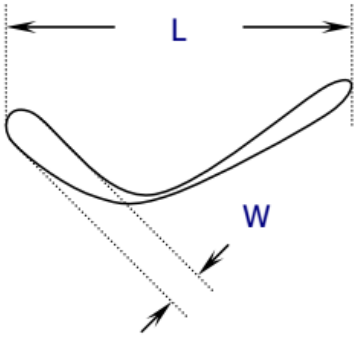
Cosmetic Check (Display Off) in Active Area

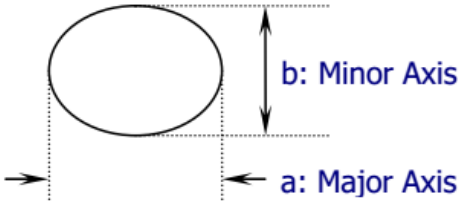
It is recommended to execute in clear room environment (class 10k) if actual in necessary.

Check Item	Classification	Criteria
Any Dirt & Scratch on Polarizer's Protective Film	Acceptable	Ignore for not Affect the Polarizer
Scratches, Fiber, Line-Shape Defect (On Polarizer)	Minor	W ≤ 0.1 Ignore W > 0.1 L ≤ 2 n ≤ 1 L > 2 n = 0
Dirt, Black Spot, Foreign Material, (On Polarizer)	Minor	Φ ≤ 0.1 Ignore 0.1 < Φ ≤ 0.25 n ≤ 1 0.25 < Φ n = 0
Dent, Bubbles, White spot (Any Transparent Spot on Polarizer)	Minor	Φ ≤ 0.5 ➔ Ignore if no Influence on Display 0.5 < Φ n = 0 
Fingerprint, Flow Mark (On Polarizer)	Minor	Not Allowable

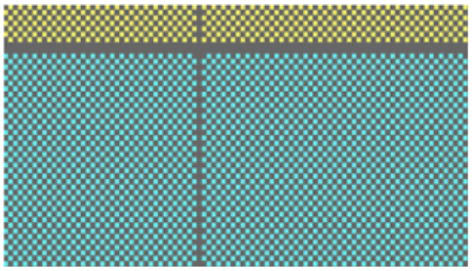
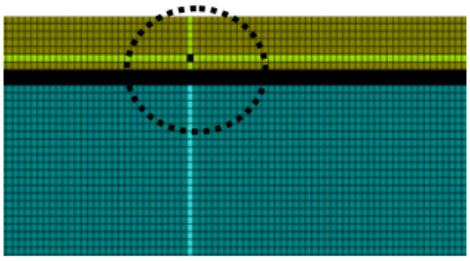
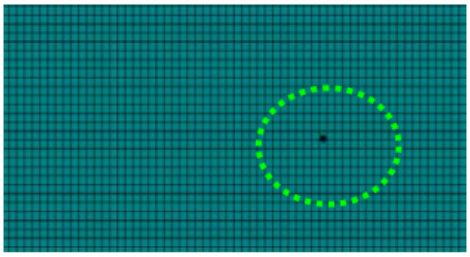
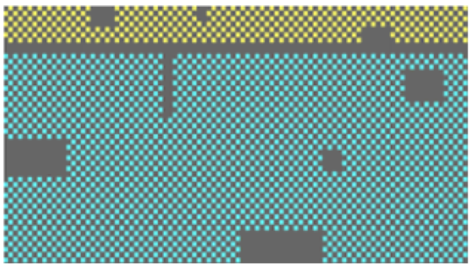
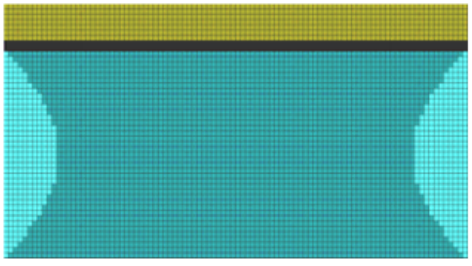
* Protective film should not be tear off when cosmetic check.

** Definition of W & L & Φ (Unit: mm): Φ = (a + b) / 2





Pattern Check (Display On) in Active Area

Check Item	Classification	Criteria
No Display	Major	
Missing Line	Major	
Pixel Short	Major	
Darker Pixel	Major	
Wrong Display	Major	
Un-uniform	Major	

18. PACKAGE SPECIFICATIONS

Packaging Material				
No.	Item	Model	Dimensions (mm)	Quantity
1	LCM	-	-	--
2	POF	-	-	--
3	TRAY	-	-	--
4	SMALL BOX	-	385.0×315.0×200.0	2
5	BIG BOX	-	398.0×331.0×430.0	1